```
000000000     PPPPPPPPPPPP    CCCCCCCCCCCC    000000000     MMM         MMM
000000000     PPPPPPPPPPPP    CCCCCCCCCCCC    000000000     MMM         MMM
000000000     PPPPPPPPPPPP    CCCCCCCCCCCC    000000000     MMM         MMM
000     000   PPP      PPP    CCC             000     000   MMMMM     MMMMM
000     000   PPP      PPP    CCC             000     000   MMMMMM   MMMMMM
000     000   PPP      PPP    CCC             000     000   MMMMMM   MMMMMM
000     000   PPP      PPP    CCC             000     000   MMM  MMM MMM
000     000   PPP      PPP    CCC             000     000   MMM   MMM   MMM
000     000   PPPPPPPPPPPP    CCC             000     000   MMM         MMM
000     000   PPPPPPPPPPPP    CCC             000     000   MMM         MMM
000     000   PPPPPPPPPPPP    CCC             000     000   MMM         MMM
000     000   PPP            CCC             000     000   MMM         MMM
000     000   PPP            CCC             000     000   MMM         MMM
000     000   PPP            CCC             000     000   MMM         MMM
000     000   PPP            CCC             000     000   MMM         MMM
000     000   PPP            CCC             000     000   MMM         MMM
         000000000   PPP            CCCCCCCCCCCC    000000000   MMM         MMM
         000000000   PPP            CCCCCCCCCCCC    000000000   MMM         MMM
         000000000   PPP            CCCCCCCCCCCC    000000000   MMM         MMM
```

_$2

Sym

ALL

ASC

BOD
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BUG
BYP
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FILEID**CLUSCOMM

```
 CCCCCCC   LL          UU      UU   SSSSSSSS    CCCCCCC    000000   MM      MM  MM      MM
 CCCCCCC   LL          UU      UU   SSSSSSSS    CCCCCCC    000000   MM      MM  MM      MM
CC         LL          UU      UU   SS                CC   00    00  MMMM  MMMM  MMMM  MMMM
CC         LL          UU      UU   SS                CC   00    00  MM MM MM MM MM MM MM MM
CC         LL          UU      UU   SS                CC   00    00  MM  MM  MM  MM  MM  MM
CC         LL          UU      UU     SSSSSS          CC   00    00  MM      MM  MM      MM
CC         LL          UU      UU     SSSSSS          CC   00    00  MM      MM  MM      MM
CC         LL          UU      UU           SS        CC   00    00  MM      MM  MM      MM
CC         LL          UU      UU           SS        CC   00    00  MM      MM  MM      MM
CC         LL          UU      UU           SS        CC   00    00  MM      MM  MM      MM
 CCCCCCC   LLLLLLLLLL   UUUUUUUUUU   SSSSSSSS    CCCCCCC    000000   MM      MM  MM      MM
 CCCCCCC   LLLLLLLLLL   UUUUUUUUUU   SSSSSSSS    CCCCCCC    000000   MM      MM  MM      MM

LL          IIIIII    SSSSSSSS
LL          IIIIII    SSSSSSSS
LL            II    SS
LL            II    SS
LL            II    SS
LL            II      SSSSSS
LL            II      SSSSSS
LL            II            SS
LL            II            SS
LL            II            SS
LL            II            SS
LLLLLLLLLL  IIIIII    SSSSSSSS
LLLLLLLLLL  IIIIII    SSSSSSSS
```

```
    1  0001  0 MODULE  OPC$CLUSCOMM      (
    2  0002  0                              LANGUAGE (BLISS32),
    3  0003  0                              IDENT = 'V04-000'
    4  0004  0                          ) =
    5  0005  0
    6  0006  0 !*******************************************************************************
    7  0007  0 !*                                                                            *
    8  0008  0 !*  COPYRIGHT (c) 1978, 1980, 1982, 1984 BY                                   *
    9  0009  0 !*  DIGITAL EQUIPMENT CORPORATION, MAYNARD, MASSACHUSETTS.                    *
   10  0010  0 !*  ALL RIGHTS RESERVED.                                                      *
   11  0011  0 !*                                                                            *
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   13  0013  0 !*  ONLY IN  ACCORDANCE WITH  THE  TERMS  OF  SUCH  LICENSE  AND WITH THE     *
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   15  0015  0 !*  COPIES THEREOF MAY NOT BE PROVIDED OR OTHERWISE MADE AVAILABLE TO ANY     *
   16  0016  0 !*  OTHER PERSON.  NO TITLE TO AND OWNERSHIP OF  THE  SOFTWARE IS  HEREBY     *
   17  0017  0 !*  TRANSFERRED.                                                              *
   18  0018  0 !*                                                                            *
   19  0019  0 !*  THE INFORMATION IN THIS SOFTWARE IS  SUBJECT TO CHANGE WITHOUT NOTICE     *
   20  0020  0 !*  AND  SHOULD  NOT  BE  CONSTRUED AS  A COMMITMENT BY DIGITAL EQUIPMENT     *
   21  0021  0 !*  CORPORATION.                                                              *
   22  0022  0 !*                                                                            *
   23  0023  0 !*  DIGITAL ASSUMES NO RESPONSIBILITY FOR THE USE  OR  RELIABILITY OF ITS     *
   24  0024  0 !*  SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.                   *
   25  0025  0 !*                                                                            *
   26  0026  0 !*                                                                            *
   27  0027  0 !*******************************************************************************
   28  0028  0
   29  0029  0 !++
   30  0030  0 ! FACILITY:
   31  0031  0 !
   32  0032  0 !       OPCOM
   33  0033  0 !
   34  0034  0 ! ABSTRACT:
   35  0035  0 !
   36  0036  0 !       This module contains communications routines used by cluster functions within OPCOM.
   37  0037  0 !
   38  0038  0 ! Environment:
   39  0039  0 !
   40  0040  0 !       VAX/VMS operating system.
   41  0041  0 !
   42  0042  0 ! Author:
   43  0043  0 !
   44  0044  0 !       CW Hobbs
   45  0045  0 !
   46  0046  0 ! Creation date:
   47  0047  0 !
   48  0048  0 !       14 July 1983
   49  0049  0 !
   50  0050  0 ! Revision history:
   51  0051  0 !
   52  0052  0 !       V03-004 CWH3004         CW Hobbs                       18-May-1984
   53  0053  0 !               Reduce csp messages to two total, one per node to avoid
   54  0054  0 !               a temporary problem with port overloads.
   55  0055  0 !
   56  0056  0 !       V03-003 CWH3169         CW Hobbs                       5-May-1984
   57  0057  0 !               Second pass for cluster-wide OPCOM:
```

```
:    58        0058  0 !           - Perform a fairly liberal rewrite of this module using
:    59        0059  0 !             kernel-ast driven, parallel calls to CSP so that
:    60        0060  0 !             performance can be much better.
:    61        0061  0 !           - Return SS$_NOSUCHNODE status if the target node does
:    62        0062  0 !             not exist at the present time.
:    63        0063  0 !
:    64        0064  0 !   V03-002 CWH3002         CW Hobbs                 16-Sep-1983
:    65        0065  0 !             Clean up kernel handler and error messages
:    66        0066  0 !
:    67        0067  0 !
:    68        0068  0 !--
```

```
;   70      0069  1 BEGIN                                                     ! Start of CLUSCOMM
;   71      0070  1
;   72      0071  1 LIBRARY 'SYS$LIBRARY:LIB.L32';
;   73      0072  1 LIBRARY 'LIB$:OPCOMLIB';
;   74      0073  1 REQUIRE 'SHRLIB$:CSPDEF';
;   75      0267  1
;   76      0268  1 FORWARD ROUTINE
;   77      0269  1         CLUSCOMM_COD_ALLOCATE,                            ! Allocate a cluster output descriptor
;   78      0270  1         CLUSCOMM_COD_ERROR : NOVALUE,                     ! Handle an error described by a cod
;   79      0271  1         CLUSCOMM_COD_ERROR_AST : NOVALUE,                 ! User mode ast routine for a cod error
;   80      0272  1         CLUSCOMM_DECLARE_KERNEL_AST,                      ! Declare kernel AST to start things moving
;   81      0273  1         CLUSCOMM_OUTPUT_KERNEL_AST : NOVALUE,             ! Handle ast from CSP
;   82      0274  1         CLUSCOMM_SEND,                                    ! Jacket routine to send message to remote node(s)
;   83      0275  1         CLUSCOMM_SEND_ONE,                                ! Send message to single remote node
;   84      0276  1         CLUSCOMM_TARGET_IN_QUEUE;                         ! Count number of times target node in queue
;   85      0277  1
;   86      0278  1 EXTERNAL ROUTINE
;   87      0279  1         CLUSUTIL_FIND_NOD_BY_CSID,
;   88      0280  1         CLUSUTIL_NODE_MESSAGE,
;   89      0281  1         DUMP_LOG_FILE,
;   90      0282  1         SHARE_FAO_BUFFER,
;   91      0283  1         WRITE_LOG_FILE;
;   92      0284  1
;   93      0285  1 GLOBAL                                                    ! Global so that SDA can find them easily
;   94      0286  1         COD_ALLOCATED,                                    ! Count of CODs created
;   95      0287  1         COD_BUSY_COUNT,                                   ! Current count of i/os pending
;   96      0288  1         COD_BUSY_MAX    : INITIAL (2),                    ! Maximum number of EXE$CSP_CALLs pending
;   97      0289  1         COD_BUSY_NODE   : INITIAL (1),                    ! Maximum number of EXE$CSP_CALLs pending to single node
;   98      0290  1         COD_ERRORS,                                       ! Count of requests with errors
;   99      0291  1         COD_FLUSHED,                                      ! Count of requests flushed (also count as errors)
;  100      0292  1         COD_REQUESTS,                                     ! Count of requests made
;  101      0293  1         COD_QUEUED,                                       ! Count of requests queued
;  102      0294  1         COD_BUSY_QUEUE    : VECTOR [2, LONG]              ! Queue of CODs pending for I/O
;  103      0295  1              INITIAL (REP 2 OF (COD_BUSY_QUEUE)),
;  104      0296  1         COD_FREE_QUEUE    : VECTOR [2, LONG]              ! Queue of cods available for use
;  105      0297  1              INITIAL (REP 2 OF (COD_FREE_QUEUE)),
;  106      0298  1         COD_WAIT_QUEUE    : VECTOR [2, LONG]              ! Queue of cods waiting for actual EXE$CSP_CALL to be queued
;  107      0299  1              INITIAL (REP 2 OF (COD_WAIT_QUEUE)),
;  108      0300  1         COD_GARBAGE_QUEUE : VECTOR [2, LONG]              ! Pointer to list of virtual memory to deallocate
;  109      0301  1              INITIAL (REP 2 OF (COD_GARBAGE_QUEUE));
;  110      0302  1 !
;  111      0303  1 ! A macro to put virtual memory back on the queue of garbage to be deallocated
;  112      0304  1 !
;  113      0305  1 MACRO
;  114    M 0306  1         COLLECT_GARBAGE (INP_DESC) =
;  115    M 0307  1                 BEGIN
;  116    M 0308  1                 BIND
;  117    M 0309  1                     desc = (INP_DESC) : VECTOR [, LONG],
;  118    M 0310  1                     garbage = .desc [1] : VECTOR [, LONG];
;  119    M 0311  1                 garbage [2] = .desc [0];                  ! Store length as second longword in block
;  120    M 0312  1                 $queue_insert_tail (garbage, cod_garbage_queue);
;  121      0313  1                 END %;
```

```
 123      0314   1   GLOBAL ROUTINE cluscomm_cod_allocate =
 124      0315   1
 125      0316   1   !++
 126      0317   1   ! Functional descripton:
 127      0318   1   !
 128      0319   1   !       This routine allocates a COD for a cluster write
 129      0320   1   !
 130      0321   1   ! Input:
 131      0322   1   !       None.
 132      0323   1   !
 133      0324   1   ! Output:
 134      0325   1   !       None.
 135      0326   1   !
 136      0327   1   ! Routine Value:
 137      0328   1   !       Address of block allocated
 138      0329   1   !--
 139      0330   1
 140      0331   2   BEGIN                                              ! Start of cluscomm_cod_allocate
 141      0332   2
 142      0333   2   LOCAL
 143      0334   2       cod            : $ref_bblock,                  ! cod data structure
 144      0335   2       garb           : REF VECTOR [, LONG],
 145      0336   2       ptr,
 146      0337   2       status;
 147      0338   2
 148      0339   2   !
 149      0340   2   ! If any garbage nodes are in the hopper, send them away.  Garbage is reclaimed this
 150      0341   2   ! way so that the kernel ast routines do not do free_vm calls on memory allocated
 151      0342   2   ! from user mode.
 152      0343   2   !
 153      0344   2   $queue_remove_head (cod_garbage_queue, garb);
 154      0345   2   WHILE .garb NEQ 0
 155      0346   2   DO
 156      0347   3       BEGIN
 157      0348   4       IF NOT (status = opc$free_vm (garb [2], garb))
 158      0349   3       THEN
 159      0350   3           $signal_stop (.status);
 160      0351   3       $queue_remove_head (cod_garbage_queue, garb);
 161      0352   2       END;
 162      0353   2   !
 163      0354   2   ! Get a cod, a Cluster Output Descriptor, if none available on the queue then
 164      0355   2   ! allocate and initialize one.
 165      0356   2   !
 166      0357   2   $queue_remove_head (cod_free_queue, cod);
 167      0358   2   IF .cod EQL 0
 168      0359   2   THEN
 169      0360   3       BEGIN
 170      0361   4       IF NOT (status = opc$get_vm (%ref (cod_k_size), ptr))
 171      0362   3       THEN
 172      0363   3           $signal_stop (.STATUS);
 173      0364   3       cod_allocated = .cod_allocated + 1;
 174      0365   3       cod = .ptr;
 175      0366   3       CH$FILL (0, cod_k_size, .cod);
 176      0367   3       cod [cod_w_size] = cod_k_size;
 177      0368   3       cod [cod_b_type] = %x'77';
 178      0369   2       END;
 179      0370   2   !
```

```
;  180        0371  2 ! Init the block
;  181        0372  2 !
;  182        0373  2 (cod [cod_q_quetime]) = 0;
;  183        0374  2 (cod [cod_q_quetime]+4) = 0;
;  184        0375  2 cod [cod_a_csd] = 0;
;  185        0376  2 cod [cod_l_msglen] = 0;
;  186        0377  2
;  187        0378  2 RETURN .cod;
;  188        0379  1 END;                          ! End of cluscomm_cod_allocate


                            .TITLE  OPC$CLUSCOMM
                            .IDENT  \V04-000\

                            .PSECT  $GLOBAL$,NOEXE,2

                   00000 COD_ALLOCATED::
                            .BLKB   4
                   00004 COD_BUSY_COUNT::
                            .BLKB   4
        00000002   00008 COD_BUSY_MAX::
                            .LONG   2
        00000001   0000C COD_BUSY_NODE::
                            .LONG   1
                   00010 COD_ERRORS::
                            .BLKB   4
                   00014 COD_FLUSHED::
                            .BLKB   4
                   00018 COD_REQUESTS::
                            .BLKB   4
                   0001C COD_QUEUED::
                            .BLKB   4
        00000000'  00020 COD_BUSY_QUEUE::
                            .ADDRESS COD_BUSY_QUEUE
        00000000'  00024     .ADDRESS COD_BUSY_QUEUE
        00000000'  00028 COD_FREE_QUEUE::
                            .ADDRESS COD_FREE_QUEUE
        00000000'  0002C     .ADDRESS COD_FREE_QUEUE
        00000000'  00030 COD_WAIT_QUEUE::
                            .ADDRESS COD_WAIT_QUEUE
        00000000'  00034     .ADDRESS COD_WAIT_QUEUE
        00000000'  00038 COD_GARBAGE_QUEUE::
                            .ADDRESS COD_GARBAGE_QUEUE
        00000000'  0003C     .ADDRESS COD_GARBAGE_QUEUE

                   _QH_ =           COD_GARBAGE_QUEUE
                   _QH_ =           COD_GARBAGE_QUEUE
                   _QH_ =           COD_FREE_QUEUE
                            .EXTRN  CLUSUTIL_FIND_NOD_BY_CSID
                            .EXTRN  CLUSUTIL_NODE_MESSAGE
                            .EXTRN  DUMP_LOG_FILE, SHARE_FAO_BUFFER
                            .EXTRN  WRITE_LOG_FILE, OPC$FREE_VM
                            .EXTRN  LIB$STOP, OPC$GET_VM

                            .PSECT  $CODE$,NOWRT,2

        007C 00000          .ENTRY  CLUSCOMM_COD_ALLOCATE, Save R2,R3,R4,R5,R6  ; 0314
```

```
                 5E        0C C2 00002      SUBL2   #12, SP
         04      AE  0000' DF 0F 00005 1$:  REMQUE  @ QH_, _T_          0344
                           03 1C 0000B      BVC     2$
                 04 AE D4 0000D             CLRL    T
                 04 AE D5 00010 2$:         TSTL    GARB               0345
                    15 13 00013             BEQL    3$
                 04 AE 9F 00015             PUSHAB  GARB               0348
   7E    08 AE             08 C1 00018      ADDL3   #8, GARB, -(SP)
         0000G CF          02 FB 0001D      CALLS   #2, OPC$FREE_VM
         51                50 D0 00022      MOVL    R0, STATUS
         DD                51 E8 00025      BLBS    STATUS, 1$
                           22 11 00028      BRB     5$                 0350
                 56  0000' DF 0F 0002A 3$:  REMQUE  @ QH_, _T_         0357
                           02 1C 0002F      BVC     4$
                 56 D4 00031               CLRL    T
                 56 D5 00033 4$:           TSTL    COD                0358
                    36 12 00035             BNEQ    7$
                 08 AE 9F 00037             PUSHAB  PTR                0361
         04 AE   30 D0 0003A               MOVL    #48, 4(SP)
                 04 AE 9F 0003E             PUSHAB  4(SP)
         0000G CF          02 FB 00041      CALLS   #2, OPC$GET_VM
         51                50 D0 00046      MOVL    R0, STATUS
         0A                51 E8 00049      BLBS    STATUS, 6$
         51                DD 0004C 5$:     PUSHL   STATUS             0363
  00000000G 00             01 FB 0004E      CALLS   #1, LIB$STOP
                           04 00055         RET
                 0000' CF D6 00056 6$:      INCL    COD_ALLOCATED      0364
                 56       08 AE D0 0005A    MOVL    PTR, COD           0365
   30    00      6E       00 2C 0005E       MOVC5   #0, (SP), #0, #48, (COD)  0366
                 66          00063
                 08 A6      30 B0 00064     MOVW    #48, 8(COD)        0367
                 0A A6   77 8F 90 00068     MOVB    #119, 10(COD)      0368
                 28 A6 7C 0006D 7$:         CLRQ    40(COD)            0373
                 14 A6 D4 00070             CLRL    20(COD)            0375
                 20 A6 D4 00073             CLRL    32(COD)            0376
                 50       56 D0 00076       MOVL    COD, R0            0378
                           04 00079         RET                        0379
```

; Routine Size: 122 bytes,   Routine Base: $CODE$ + 0000

```
; 190        0380  1 GLOBAL ROUTINE cluscomm_declare_kernel_ast =
; 191        0381  1
; 192        0382  1 !++
; 193        0383  1 ! Functional descripton:
; 194        0384  1 !
; 195        0385  1 !     This routine declares an ast to start the I/O, both it and the AST operate in kernel mode
; 196        0386  1 !
; 197        0387  1 ! Input:
; 198        0388  1 !     None.
; 199        0389  1 !
; 200        0390  1 ! Output:
; 201        0391  1 !     None.
; 202        0392  1 !
; 203        0393  1 ! Routine Value:
; 204        0394  1 !     Value from DCLAST
; 205        0395  1 !--
; 206        0396  1
; 207        0397  2 BEGIN                                              ! Start of cluscomm_declare_kernel_ast
; 208        0398  2
; 209        0399  2 RETURN $DCLAST (ASTADR=cluscomm_output_kernel_ast, ASTPRM=0);   ! 0 means start
; 210        0400  2
; 211        0401  1 END;                                               ! End of cluscomm_declare_kernel_ast


                                                     .EXTRN   SYS$DCLAST

                                   0000 00000         .ENTRY   CLUSCOMM_DECLARE_KERNEL_AST, Save nothing   ; 0380
                             7E    7C 00002           CLRQ     -(SP)                                       ; 0399
                    0000V    CF    9F 00004           PUSHAB   CLUSCOMM_OUTPUT_KERNEL_AST
        00000000G   00       03    FB 00008           CALLS    #3, SYS$DCLAST
                                   04 0000F           RET                                                  ; 0401

; Routine Size:  16 bytes,    Routine Base:  $CODE$ + 007A
```

```
213   0402  1 GLOBAL ROUTINE cluscomm_output_kernel_ast (csd : $ref_bblock) : NOVALUE =
214   0403  1
215   0404  1 !++
216   0405  1 ! Functional descripton:
217   0406  1 !
218   0407  1 !       This routine is the I/O completion for a EXE$CSP_CALL write, executes in kernel mode
219   0408  1 !
220   0409  1 ! Input:
221   0410  1 !       csd     address of CSD for the transfer
222   0411  1 !
223   0412  1 ! Output:
224   0413  1 !       None.
225   0414  1 !
226   0415  1 ! Routine Value:
227   0416  1 !       None.
228   0417  1 !--
229   0418  1
230   0419  2 BEGIN                                                          ! Start of cluscomm_output_kernel_ast
231   0420  2
232   0421  2 LOCAL
233   0422  2     cod : $ref_bblock;
234   0423  2
235   0424  2 !
236   0425  2 ! If the parameter is non-zero, release that block
237   0426  2 !
238   0427  2 IF .csd NEQ 0
239   0428  3 THEN
240   0429  3     BEGIN
241   0430  3     cod = .(csd [csd$ab_data]);                           ! COD address is first longword of data field
242   0431  3     !
243   0432  3     ! Free the CSD and put the message buffer on the list of virtual memory blocks to be deallocated
244   0433  3     !
245   0434  3     EXE$DEALLOC_CSD (.csd);
246   0435  3     collect_garbage (cod [cod_q_msgbuf]);
247   0436  3     !
248   0437  3     ! Place the cod in the free queue
249   0438  3     !
250   0439  3     $queue_remove (.cod);                                 ! Remove it from the queue (should be in the busy queue)
251   0440  3     $queue_insert_tail (.cod, cod_free_queue);
252   0441  3     cod_busy_count = .cod_busy_count - 1;
253   0442  2     END;
254   0443  2 !
255   0444  2 ! If we can queue another EXE$CSP_CALL, then do so
256   0445  2 !
257   0446  2 cod = .cod_wait_queue [0];
258   0447  2 WHILE .cod NEQ cod_wait_queue                             ! Loop until we see the end
259   0448  2     AND
260   0449  2       .cod_busy_count LSS .cod_busy_max                   ! or until we have filled our quota
261   0450  2 DO
262   0451  3     BEGIN
263   0452  3     LOCAL
264   0453  3         next,
265   0454  3         nod : $ref_bblock;
266   0455  3     next = .cod [cod_l_flink];                            ! Save the pointer to the next, since we might pull it out
267   0456  3     nod = .cod [cod_a_nod];                               ! Pointer to the nod block for the system
268   0457  3     !
269   0458  3     ! Make sure that the target is still there, this means that the csid stored in the node must be
```

```
 270    0459   3            ! valid and that the node must not be in the departed state.
 271    0460   3
 272    0461   3            IF .nod [nod_l_node_csid] NEQ .cod [cod_l_csid]        ! Node has rebooted with a new csid
 273    0462   3               OR
 274    0463   3               .nod [nod_b_state] EQL nod_k_state_departed         ! Node is gone, but not forgotten
 275    0464   3            THEN
 276    0465   4                BEGIN
 277    0466   4                $queue_remove (.cod);                      ! Remove it from the waiting queue
 278    0467   4                cod [cod_l_errstat] = ss$_nodeleave;       ! Give it a reasonable error status
 279    0468   4                cod_flushed = .cod_flushed + 1;            ! Count flushes individually
 280    0469   4                cluscomm_cod_error (.cod);                 ! Signal and clean it up
 281    0470   4                END
 282    0471   3            ELSE IF cluscomm_target_in_queue (.cod, cod_busy_queue) LSS .cod_busy_node
 283    0472   3            THEN
 284    0473   4                BEGIN
 285    0474   4                LOCAL
 286    0475   4                    status;
 287    0476   4                !
 288    0477   4                ! Remove the cod from the waiting queue
 289    0478   4                !
 290    0479   4                $queue_remove (.cod);
 291    0480   4                !
 292    0481   4                ! Allocate a CSD block for the transfer.  Common fields in the CSD are initialized by
 293    0482   4                ! the allocate routine.
 294    0483   4                !
 295    0484   5                IF NOT (cod [cod_l_errstat] = EXE$ALLOC_CSD (csd$k_length + 4 + .cod [cod_l_msglen]; csd))
 296    0485   4                THEN
 297    0486   5                    BEGIN
 298    0487   5                    cluscomm_cod_error (.cod);                      ! Signal error and clean up
 299    0488   5                    RETURN;                                         ! More serious error, exit the routine
 300    0489   4                    END;
 301    0490   4                cod [cod_a_csd] = .csd;                             ! Point the cod at the csd
 302    0491   4                (csd [csd$ab_data]) = .cod;                         ! Store cod address as first longword in csd
 303    0492   4                !
 304    0493   4                ! Set the other message dependent fields in the CSD
 305    0494   4                !
 306    0495   4                csd [csd$w_code] = csd$k_opcom;                     ! Set the OPCOM client code
 307    0496   4                csd [csd$l_sendoff] = (4 + (csd [csd$ab_data])) - .csd; ! Store offset to the actual message
 308    0497   4                csd [csd$l_sendlen] = .cod [cod_l_msglen];          ! Store size of message
 309    0498   4                CH$MOVE (.cod [cod_l_msglen], .cod [cod_a_msgptr],  ! Move the message into the CSD
 310    0499   4                         (4 + (csd [csd$ab_data])));                !  right after the cod address
 311    0500   4                csd [csd$l_recvoff] = csd [csd$l_recvlen] = 0;      ! We do not want a reply
 312    0501   4                csd [csd$a_astadr] = cluscomm_output_kernel_ast;    ! Store address of completion AST routine
 313    0502   4                csd [csd$l_csid] = .cod [cod_l_csid];               ! Store the target node CSID
 314    0503   5                IF NOT (cod [cod_l_errstat] = EXE$CSP_CALL (.cod [cod_a_csd]))
 315    0504   4                THEN
 316    0505   4                    cluscomm_cod_error (.cod)                       ! Signal error and clean up
 317    0506   4                ELSE
 318    0507   5                    BEGIN
 319    0508   5                    cod_busy_count = .cod_busy_count + 1;           ! Bump the busy count
 320    0509   5                    cod_queued = .cod_queued + 1;                   ! Bump the count of those queued
 321    0510   5                    $queue_insert_tail (.cod, cod_busy_queue);      ! Put it at the end of the busy queue
 322    0511   5                    $gettim (timadr=cod [cod_q_quetime]);           ! Store the current time in the cod
 323    0512   5                    END;
 324    0513   4                END;
 325    0514   3            !
 326    0515   3            ! Advance to the next one, using the saved next pointer
```

```
327    0516  3          !
328    0517  3          cod = .next;
329    0518  2          END;
330    0519  2      !
331    0520  1  ! Check the validity of the queues, crash the system if anything is wrong
332    0521  2
333    0522  2  %IF %VARIANT EQL 7
334    0523  2  %THEN
335    0524  2  BEGIN
336    0525  2  EXTERNAL ROUTINE monitor_queue ; NOVALUE;
337    0526  2  monitor_queue (cod_busy_queue, 0);
338    0527  2  monitor_queue (cod_free_queue, 1);
339    0528  2  monitor_queue (cod_wait_queue, 2);
340    0529  2  END;
341    0530  2  %FI
342    0531  2
343    0532  2  RETURN;
344    0533  1  END;                                    ! End of cluscomm_output_kernel_ast
```

```
                                          _QH_=              COD_GARBAGE_QUEUE
                                          _QH_=              COD_FREE_QUEUE
                                          _QH_=              COD_BUSY_QUEUE
                                          .EXTRN    EXE$DEALLOC_CSD
                                          .EXTRN    EXE$ALLOC_CSD, EXE$CSP_CALL
                                          .EXTRN    SYS$GETTIM

                    03FC 00000            .ENTRY    CLUSCOMM_OUTPUT_KERNEL_AST, Save R2,R3,R4,- ; 0402
                                                    R5,R6,R7,R8,R9
              59    0000'  CF 9E 00002     MOVAB    COD_BUSY_COUNT, R9
              50       04  AC D0 00007     MOVL     CSD, R0                          0427
                       23  13 0000B        BEQL     1$
              57       52  A0 D0 0000D     MOVL     82(R0), COD                      0430
          00000000G     00  16 00011       JSB      EXE$DEALLOC_CSD                  0434
              51       20  A7 9E 00017     MOVAB    32(COD), R1                      0435
              50       04  A1 D0 0001B     MOVL     4(R1), R0
      08  A0          61  D0 0001F        MOVL     (R1), 8(R0)
      38  B9          60  0E 00023        INSQUE   (R0), @_QH_+4
              50       67  0F 00027        REMQUE   (COD), _T_                       0439
      28  B9          67  0E 0002A        INSQUE   (COD), @_QH_+4                    0440
              69       D7 0002E           DECL     COD_BUSY_COUNT                    0441
              57    2C  A9 D0 00030 1$:    MOVL     COD_WAIT_QUEUE, COD             0446
              50    2C  A9 9E 00034 2$:    MOVAB    COD_WAIT_QUEUE, R0              0447
              50       57  D1 00038        CMPL     COD, R0
                       01  12 0003B        BNEQ     3$
                       04  0003D           RET
      04  A9          69  D1 0003E 3$:     CMPL     COD_BUSY_COUNT, COD_BUSY_MAX     0449
                       01  19 00042        BLSS     4$
                       04  00044           RET
              58       67  D0 00045 4$:     MOVL     (COD), NEXT                     0455
              50    18  A7 D0 00048        MOVL     24(COD), NOD                     0456
      10  A7    2C  A0 D1 0004C           CMPL     44(NOD), 16(COD)                 0461
                       06  12 00051        BNEQ     5$
      04       22  A0 91 00053           CMPB     34(NOD), #4                      0463
                       0E  12 00057        BNEQ     6$
              50       67  0F 00059 5$:    REMQUE   (COD), _T_                       0466
```

```
          1C  A7  223C 8F  3C 0005C          MOVZWL  #8764, 28(COD)        0467
                    10  A9  D6 00062          INCL    COD_FLUSHED          0468
                    7C  11 00065          BRB     8$                   0469
              1C  A9  9F 00067 6$:      PUSHAB  COD_BUSY_QUEUE       0471
                    57  DD 0006A          PUSHL   COD
       0000V CF     02  FB 0006C          CALLS   #2, CLUSCOMM_TARGET_IN_QUEUE
          08  A9     50  D1 00071          CMPL    R0, COD_BUSY_NODE
                    73  18 00075          BGEQ    9$
                    67  0F 00077          REMQUE  (COD), T             0479
      51    20  A7 00000056 8F  C1 0007A    ADDL3   #86, 32(COD), R1     0484
                 00000000G 00  16 00083    JSB     EXE$ALLOC_CSD
          04  AC     52  D0 00089          MOVL    R2, CSD
          1C  A7     50  D0 0008D          MOVL    R0, 28(COD)
             08      50  E8 00091          BLBS    R0, 7$
                    57  DD 00094          PUSHL   COD
       0000V CF     01  FB 00096          CALLS   #1, CLUSCOMM_COD_ERROR  0487
                    04 0009B          RET                  0486
          56      04  AC  D0 0009C 7$:     MOVL    CSD, R6              0490
          14  A7     56  D0 000A0          MOVL    R6, 20(COD)          0491
          52  A6     57  D0 000A4          MOVL    COD, 82(R6)          0495
          0C  A6     05  B0 000A8          MOVW    #5, 12(R6)           0496
      50    56      56  C3 000AC          SUBL3   R6, R6, R0
          16  A6     56  A0  9E 000B0        MOVAB   86(R0), 22(R6)       0497
          12  A6     20  A7  D0 000B5        MOVL    32(COD), 18(R6)      0499
             50      56  D0 000BA          MOVL    R6, R0
   56  A0  24  B7     20  A7  28 000BD        MOVC3   32(COD), a36(COD), 86(R0)  0500
             1A  A6  7C 000C4          CLRQ    26(R6)               0501
          22  A6  FF35 CF  9E 000C7        MOVAB   CLUSCOMM_OUTPUT_KERNEL_AST, 34(R6)  0502
          0E  A6     10  A7  D0 000CD        MOVL    16(COD), 14(R6)      0503
             52      14  A7  D0 000D2        MOVL    20(COD), R2
                 00000000G 00  16 000D6    JSB     EXE$CSP_CALL
          1C  A7     50  D0 000DC          MOVL    R0, 28(COD)
             09      50  E8 000E0          BLBS    R0, 10$
                    57  DD 000E3 8$:      PUSHL   COD                  0505
       0000V CF     01  FB 000E5          CALLS   #1, CLUSCOMM_COD_ERROR
                    13  11 000EA 9$:      BRB     11$
                    69  D6 000EC 10$:     INCL    COD_BUSY_COUNT       0508
             18      A9  D6 000EE          INCL    COD_QUEUED           0509
          20  B9     67  0E 000F1          INSQUE  (COD), a_QH_+4       0510
             28  A7  9F 000F5          PUSHAB  40(COD)              0511
     00000000G 00     01  FB 000F8          CALLS   #1, SYS$GETTIM
             57      58  D0 000FF 11$:     MOVL    NEXT, COD            0517
                    FF2F 31 00102          BRW     2$                   0447
                    04 00105          RET                  0533
```

; Routine Size: 262 bytes,   Routine Base: $CODE$ + 008A

```
 346  0534  1  GLOBAL ROUTINE cluscomm_cod_error (cod : $ref_bblock) : NOVALUE =
 347  0535  1
 348  0536  1  !++
 349  0537  1  ! Functional descripton:
 350  0538  1  !
 351  0539  1  !     This routine handles an error in CSP communications, executes in kernel mode.
 352  0540  1  !     The error is given to a user-mode AST to actually handle
 353  0541  1  !
 354  0542  1  ! Input:
 355  0543  1  !     cod      address of COD for the transfer
 356  0544  1  !
 357  0545  1  ! Output:
 358  0546  1  !     None.
 359  0547  1  !
 360  0548  1  ! Routine Value:
 361  0549  1  !     None.
 362  0550  1  !--
 363  0551  1
 364  0552  2  BEGIN                                          ! Start of cluscomm_cod_error
 365  0553  2
 366  0554  2  LOCAL
 367  0555  2      csd : $ref_bblock;
 368  0556  2
 369  0557  2  cod_errors = .cod_errors + 1;
 370  0558  2  !
 371  0559  2  ! Deallocate the CSD if present
 372  0560  2  !
 373  0561  2  IF (csd = .cod [cod_a_csd]) NEQ 0
 374  0562  2  THEN
 375  0563  2      EXE$DEALLOC_CSD (.csd);
 376  0564  2  !
 377  0565  2  ! Return any virtual memory to the free list
 378  0566  2  !
 379  0567  2  IF .cod [cod_l_msglen] NEQ 0
 380  0568  2  THEN
 381  0569  2      collect_garbage (cod [cod_q_msgbuf]);
 382  0570  2  !
 383  0571  2  ! Declare an AST in user mode, so that we can use RMS/etc
 384  0572  2  !
 385  0573  2  $DCLAST (astadr=cluscomm_cod_error_ast, astprm=.cod, acmode=psl$c_user);
 386  0574  2
 387  0575  2  RETURN;
 388  0576  1  END;                                           ! End of cluscomm_cod_error
```

```
                               _QH_ =                  COD_GARBAGE_QUEUE

                         001C 00000        .ENTRY  CLUSCOMM_COD_ERROR, Save R2,R3,R4      ; 0534
                 0000'  CF  D6 00002        INCL    COD_ERRORS                            ; 0557
          54        04  AC  D0 00006        MOVL    COD, R4                               ; 0561
          50        14  A4  D0 0000A        MOVL    20(R4), CSD
                     06  13 0000E           BEQL    1$
          00000000G  00  16 00010           JSB     EXE$DEALLOC_CSD                       ; 0563
                 20  A4  D5 00016  1$:       TSTL    32(R4)                               ; 0567
                     11  13 00019           BEQL    2$
```

```
              51        20  A4  9E  0001B              MOVAB    32(R4), R1                  ; 0569
              50        04  A1  D0  0001F              MOVL     4(R1), R0
          08  A0            61  D0  00023              MOVL     (R1), 8(R0)
      0000' DF                 60  0E  00027           INSQUE   (R0), @_QH_+4
                        03  DD  0002C  2$:             PUSHL    #3                          ; 0573
                   04   AC  DD  0002E                  PUSHL    COD
              0000V  CF  9F  00031                     PUSHAB   CLUSCOMM_COD_ERROR_AST
      00000000G  00         03  FB  00035              CALLS    #3, SYS$DCLAST
                            04  0003C                  RET                                  ; 0576
```

; Routine Size: 61 bytes,   Routine Base: $CODE$ + 0190

```
390   0577  1  GLOBAL ROUTINE cluscomm_cod_error_ast (cod : $ref_bblock) : NOVALUE =
391   0578  1
392   0579  1  !++
393   0580  1  ! Functional descripton:
394   0581  1  !
395   0582  1  !     This routine signals an error in CSP communications, executes in user mode.
396   0583  1  !
397   0584  1  ! Input:
398   0585  1  !     cod     address of COD for the transfer
399   0586  1  !
400   0587  1  ! Output:
401   0588  1  !     None.
402   0589  1  !
403   0590  1  ! Routine Value:
404   0591  1  !     None.
405   0592  1  !--
406   0593  1
407   0594  2  BEGIN                                          ! Start of cluscomm_cod_error
408   0595  2
409   0596  2  LOCAL
410   0597  2      leaving,
411   0598  2      dsc : VECTOR [2, LONG],
412   0599  2      nod : $ref_bblock;
413   0600  2
414   0601  2  nod = .cod [cod_a_nod];
415   0602  2  leaving = (.cod [cod_l_errstat] EQL ss$_nodeleave);
416   0603  3  IF (NOT .leaving)                              ! If any other error
417   0604  2   OR
418   0605  3    (NOT .nod [nod_v_node_leaving])             ! or if the first node_leaving error
419   0606  2  THEN
420   0607  3      BEGIN
421   0608  3      !
422   0609  3      ! Put a message in the logfile
423   0610  3      !
424   0611  3      clusutil_node_message (.nod, opc$_cluscomm, false);
425   0612  3      !
426   0613  3      ! If any error besides leaving, then put a message in the logfile about the exact reason
427   0614  3      !
428   0615  3      IF .leaving                               ! Mark the first message so that we can skip the others
429   0616  3      THEN
430   0617  3          nod [nod_v_node_leaving] = true
431   0618  3      ELSE
432   0619  4          BEGIN
433   0620  4          write_log_file (
434 L 0621  4              share_fao_buffer (%ASCID %STRING ('Unable to communicate with !AS (!XL), system status code !XL!
435 L 0622  4                              '              Current statistics for cluster message activity:!/'
436 L 0623  4                              '                  Msg desc allocated!8UL      Errors        !8UL!/',
437 L 0624  4                              '                  Msg requests       !8UL      Msgs flushed  !8UL!/',
438   0625  4                              '                  Msgs queued        !8UL      Current busy  !8UL'),
439   0626  4                              nod [nod_q_name_desc], .cod [cod_l_csid], .cod [cod_l_errstat],
440   0627  4                              .cod_allocated, .cod_errors-.cod_flushed,
441   0628  4                              .cod_requests, .cod_flushed,
442   0629  4                              .cod_queued, .cod_busy_count));
443   0630  4              !
444   0631  4              ! Write some more arcane, but useful messages if we are debugging
445   0632  4              !
446 L 0633  4          %IF %VARIANT NEQ 0
```

```
: 447          U 0634  4              %THEN
: 448          U 0635  4                  dsc [0] = cod_k_size;  dsc [1] = .cod;
: 449          U 0636  4                  dump_log_file (dsc, %ASCID 'Dump of COD used in transfer');
: 450          U 0637  4                  dump_log_file (cod [cod_q_msgbuf], %ASCID 'Dump of COD text field');
: 451            0638  4                  %FI
: 452            0639  3                  END;
: 453            0640  3          END;
: 454            0641  2
: 455            0642  2      $queue_insert_tail (.cod, cod_free_queue);          ! All done, put it back in the queue
: 456            0643  2
: 457            0644  2      RETURN;                                             ! End of cluscomm_cod_error_ast
: 458            0645  1 END;


                                                      .PSECT   $PLITS,NOWRT,NOEXE,2

75 6D 6D 6F 63 20 6F 74 20 65 6C 62 61 6E 55 00000 P.AAB:  .ASCII  \Unable to communicate with !AS (!XL), sy\
53 41 21 20 68 74 69 77 20 65 74 61 63 69 6E 0000F
            79 73 20 2C 29 4C 58 21 28 20 0001E
64 6F 63 20 73 75 74 61 74 73 20 6D 65 74 73 00028       .ASCII  \stem status code !XL!/ Current statisti\
6E 65 72 72 75 43 20 20 2F 21 4C 58 21 20 65 00037
            69 74 73 69 74 61 74 73 20 74 00046
20 72 65 74 73 75 6C 63 20 72 6F 66 20 73 63 00050       .ASCII  \cs for cluster message activity:!/\<9>
74 69 76 69 74 63 61 20 65 67 61 73 73 65 6D 0005F
            09 2F 21 3A 79 0006E
61 63 6F 6C 6C 61 20 63 73 65 64 20 67 73 4D 00073       .ASCII  \Msg desc allocated!8UL       Errors       \
72 72 45 20 20 20 20 20 4C 55 38 21 20 64 65 00082
               20 20 20 20 20 73 72 6F 00091
75 71 65 72 20 67 73 4D 09 2F 21 4C 55 38 21 0009B       .ASCII  \!8UL!/\<9>\Msg requests       !8UL       \
20 4C 55 38 21 20 20 20 20 20 20 73 74 73 65 000AA
               20 20 20 20 20 73 74 73 65 000B9
38 21 20 64 65 68 73 75 6C 66 20 73 67 73 4D 000BD       .ASCII  \Msgs flushed !8UL!/\<9>\Msgs queued     \
65 75 65 75 71 20 73 67 73 4D 09 2F 21 4C 55 000CC
               20 20 20 20 20 64 000DB
75 43 20 20 20 20 20 4C 55 38 21 20 20 20 20 000DF       .ASCII  \    !8UL      Current busy !8UL\<0><0>
4C 55 38 21 20 79 73 75 62 20 74 6E 65 72 72 000EE
                  00 00 000FD
                  00 00 000FF       .ASCII  <0>
              010E00FD 00100 P.AAA:  .LONG   17694973
              00000000' 00104         .ADDRESS P.AAB

                               _QH_=              COD_FREE_QUEUE


                                                      .PSECT   $CODES,NOWRT,2

                          003C 00000              .ENTRY   CLUSCOMM_COD_ERROR_AST, Save R2,R3,R4,R5   : 0577
               55    0000' CF 9E 00002            MOVAB    COD_FLUSHED, R5
               5E         08 C2 00007            SUBL2    #8, SP
               53      04 AC D0 0000A            MOVL     COD, R3                                      : 0601
               52      18 A3 D0 0000E            MOVL     24(R3), NOD
                       50    D4 00012            CLRL     R0
     0000223C 8F  1C A3 D1 00014            CMPL     28(R3), #8764                                      : 0602
               02    12 0001C            BNEQ     1$
                    50 D6 0001E            INCL     R0
               54   50 D0 00020 1$:      MOVL     R0, LEAVING
```

```
                    05              54 E9 00023          BLBC    LEAVING, 2$                    : 0603
         44    2A   A2              03 E0 00026          BBS     #3, 42(NOD), 4$               : 0605
                                    7E D4 0002B  2$:     CLRL    -(SP)                         : 0611
                          00058253  8F DD 0002D          PUSHL   #361043
                                    52 DD 00033          PUSHL   NOD
              0000G  CF             03 FB 00035          CALLS   #3, CLUSUTIL_NODE_MESSAGE
                     06             54 E9 0003A          BLBC    LEAVING, 3$                    : 0615
               2A    A2             08 88 0003D          BISB2   #8, 42(NOD)                    : 0617
                                    2C 11 00041          BRB     4$
                              F0    A5 DD 00043  3$:     PUSHL   COD_BUSY_COUNT                 : 0629
                              08    A5 DD 00046          PUSHL   COD_QUEUED
                              65    A5 DD 00049          PUSHL   COD_FLUSHED                    : 0628
                              04    A5 DD 0004B          PUSHL   COD_REQUESTS
         7E     FC    A5       65   C3 0004E          SUBL3   COD_FLUSHED, COD_ERRORS, -(SP)    : 0627
                              EC    A5 DD 00053          PUSHL   COD_ALLOCATED
                              1C    A3 DD 00056          PUSHL   28(R3)                         : 0626
                              10    A3 DD 00059          PUSHL   16(R3)
                              30    A2 9F 0005C          PUSHAB  48(NOD)
                          0000'     CF 9F 0005F          PUSHAB  P.AAA                          : 0625
              0000G  CF             0A FB 00063          CALLS   #10, SHARE_FAO_BUFFER          : 0626
                                    50 DD 00068          PUSHL   R0
              0000G  CF             01 FB 0006A          CALLS   #1, WRITE_LOG_FILE
               18    B5             63 0E 0006F  4$:     INSQUE  (R3), @_QR_+4                  : 0642
                                    04 00073          RET                                      : 0645
```

; Routine Size: 116 bytes,   Routine Base: $CODE$ + 01CD

```
 460    0646  1 GLOBAL ROUTINE CLUSCOMM_SEND (CSID, MSG_LEN, MSG_PTR) =              %SBTTL 'CLUSCOMM_SEND (CSID, MSG_LEN, MSG_PT
 461    0647  1
 462    0648  1 !++
 463    0649  1 ! Functional description:
 464    0650  1 !
 465    0651  1 !     Jacket routine to send a message to remote node(s), and wait for completion.
 466    0652  1 !
 467    0653  1 ! Input:
 468    0654  1 !
 469    0655  1 !     CSID    - Id of target node, -1 for broadcast to all nodes except local
 470    0656  1 !     MSG_LEN - Length of message
 471    0657  1 !     MSG_PTR - Address of message
 472    0658  1 !
 473    0659  1 ! Implicit Input:
 474    0660  1 !
 475    0661  1 !     None.
 476    0662  1 !
 477    0663  1 ! Output:
 478    0664  1 !
 479    0665  1 !     None.
 480    0666  1 !
 481    0667  1 ! Implict output:
 482    0668  1 !
 483    0669  1 !     None.
 484    0670  1 !
 485    0671  1 ! Side effects:
 486    0672  1 !
 487    0673  1 !     Messages will be sent to remote nodes.
 488    0674  1 !
 489    0675  1 ! Routine value:
 490    0676  1 !
 491    0677  1 !     Status from comm primitive.
 492    0678  1 !--
 493    0679  1
 494    0680  2 BEGIN                                                            ! Start of CLUSCOMM_SEND
 495    0681  2
 496    0682  2 EXTERNAL
 497    0683  2         GLOBAL_STATUS     : BITVECTOR [32],
 498    0684  2         LCL_CSID          : LONG,
 499    0685  2         NOD_HEAD          : VECTOR [2, LONG];
 500    0686  2
 501    0687  2 LOCAL
 502    0688  2         FINAL_STAT        : LONG,
 503    0689  2         NOD               : $ref_bblock,
 504    0690  2         STATUS            : LONG;
```

```
 506   0691  2 !  Assume success for final status
 507   0692  2 !
 508   0693  2 !
 509   0694  2 FINAL_STAT = SS$_NORMAL;
 510   0695  2 !
 511   0696  2 ! If not in a cluster we are done, return with success
 512   0697  2 !
 513   0698  2 IF NOT .GLOBAL_STATUS [GBLSTS_K_IN_VAXcluster]
 514   0699  2 THEN
 515   0700  2     RETURN .FINAL_STAT;
 516   0701  2 !
 517   0702  2 ! If CSID is -1, send it to everyone
 518   0703  2 !
 519   0704  2 IF .CSID EQL -1
 520   0705  2 THEN
 521   0706  3     BEGIN
 522   0707  3     NOD = .NOD_HEAD [0];
 523   0708  3     WHILE .NOD NEQ NOD_HEAD [0]
 524   0709  3     DO
 525   0710  4         BEGIN
 526   0711  4         LOCAL
 527   0712  4             TARGET;
 528   0713  4         !
 529   0714  4         ! Send to all nodes but local
 530   0715  4         !
 531   0716  4         TARGET = .NOD [NOD_L_NODE_CSID];
 532   0717  4         IF .TARGET NEQ .LCL_CSID
 533   0718  4         THEN
 534   0719  5             BEGIN
 535   0720  5             STATUS = CLUSCOMM_SEND_ONE (.TARGET, .NOD, .MSG_LEN, .MSG_PTR);
 536   0721  5             IF NOT .STATUS
 537   0722  5             THEN
 538   0723  5                 FINAL_STAT = .STATUS;
 539   0724  4             END;
 540   0725  4         !
 541   0726  4         ! Move to the next node
 542   0727  4         !
 543   0728  4         NOD = .NOD [NOD_L_FLINK];
 544   0729  3         END;
 545   0730  3     END
 546   0731  3 !
 547   0732  3 ! CSID is real, send it to a single node
 548   0733  3 !
 549   0734  2 ELSE
 550   0735  3     BEGIN
 551   0736  3     NOD = CLUSUTIL_FIND_NOD_BY_CSID (.CSID);
 552   0737  4     FINAL_STAT = (IF .NOD EQL 0
 553   0738  4                     THEN SS$_NOSUCHNODE
 554   0739  4                     ELSE CLUSCOMM_SEND_ONE (.CSID, .NOD, .MSG_LEN, .MSG_PTR));
 555   0740  2     END;
 556   0741  2 !
 557   0742  2 RETURN .FINAL_STAT;
 558   0743  1 END;                                                 ! End of CLUSCOMM_SEND


                                                          .EXTRN  GLOBAL_STATUS, LCL_CSID
```

```
                                                        .EXTRN  NOD_HEAD

                                  000C 00000             .ENTRY  CLUSCOMM_SEND, Save R2,R3
                      53       01 D0 00002               MOVL    #1, FINAL_STAT                    0646
                      5F    0000G CF E9 00005            BLBC    GLOBAL_STATUS+1, 5$               0694
          FFFFFFFF    8F    04 AC D1 0000A               CMPL    CSID, #-1                         0698
                               30 12 00012               BNEQ    3$                                0704
                      52    0000G CF D0 00014            MOVL    NOD_HEAD, NOD                      0707
                      51    0000G CF 9E 00019  1$:       MOVAB   NOD_HEAD, R1                       0708
                      51       52 D1 0001E               CMPL    NOD, R1
                               46 13 00021               BEQL    5$
              51          2C A2 D0 00023                 MOVL    44(NOD), TARGET                    0716
          0000G CF         51 D1 00027                   CMPL    TARGET, LCL_CSID                   0717
                           11 13 0002C                   BEQL    2$
              7E        08 AC 7D 0002E                   MOVQ    MSG_LEN, -(SP)                     0720
                        06 BB 00032                      PUSHR   #^M<R1,R2>
          0000V CF         04 FB 00034                   CALLS   #4, CLUSCOMM_SEND_ONE
                        03 50 E8 00039                   BLBS    STATUS, 2$                         0721
                        53 50 D0 0003C                   MOVL    STATUS, FINAL_STAT                 0723
                        52 62 D0 0003F  2$:              MOVL    (NOD), NOD                         0728
                           D5 11 00042                   BRB     1$                                 0708
              04        AC DD 00044  3$:                 PUSHL   CSID                               0736
          0000G CF         01 FB 00047                   CALLS   #1, CLUSUTIL_FIND_NOD_BY_CSID
                        52 50 D0 0004C                   MOVL    R0, NOD
                           07 12 0004F                   BNEQ    4$
                  53  028C 8F 3C 00051                   MOVZWL  #652, FINAL_STAT                   0737
                           11 11 00056                   BRB     5$
              7E        08 AC 7D 00058  4$:              MOVQ    MSG_LEN, -(SP)                     0739
                        52 DD 0005C                      PUSHL   NOD
              04        AC DD 0005E                      PUSHL   CSID
          0000V CF         04 FB 00061                   CALLS   #4, CLUSCOMM_SEND_ONE
                        53 50 D0 00066                   MOVL    R0, FINAL_STAT
                        50 53 D0 00069  5$:              MOVL    FINAL_STAT, R0                     0742
                           04 0006C                      RET                                        0743
```

; Routine Size: 109 bytes,   Routine Base: $CODE$ + 0241

```
 560      0744  1  GLOBAL ROUTINE CLUSCOMM_SEND_ONE (CSID, NOD, MSG_LEN, MSG_PTR) =          %SBTTL 'CLUSCOMM_SEND_ONE'
 561      0745  1
 562      0746  1  !++
 563      0747  1  !  Functional description:
 564      0748  1  !
 565      0749  1  !       Send a message to a remote node, and wait for completion.
 566      0750  1  !
 567      0751  1  !  Input:
 568      0752  1  !
 569      0753  1  !       CSID    - Id of target node
 570      0754  1  !       NOD     - Address of NOD block for target node
 571      0755  1  !       MSG_LEN - Length of message
 572      0756  1  !       MSG_PTR - Address of message
 573      0757  1  !
 574      0758  1  !  Implicit Input:
 575      0759  1  !
 576      0760  1  !       None.
 577      0761  1  !
 578      0762  1  !  Output:
 579      0763  1  !
 580      0764  1  !       None.
 581      0765  1  !
 582      0766  1  !  Implict output:
 583      0767  1  !
 584      0768  1  !       None.
 585      0769  1  !
 586      0770  1  !  Side effects:
 587      0771  1  !
 588      0772  1  !       Messages will be sent to remote nodes.
 589      0773  1  !
 590      0774  1  !  Routine value:
 591      0775  1  !
 592      0776  1  !       Status from comm primitive.
 593      0777  1  !--
 594      0778  1
 595      0779  2  BEGIN                                                      ! Start of CLUSCOMM_SEND_ONE
 596      0780  2
 597      0781  2  EXTERNAL
 598      0782  2          GLOBAL_STATUS   : BITVECTOR [32];
 599      0783  2
 600      0784  2  LOCAL
 601      0785  2          ARGLIST         : VECTOR [2, LONG],
 602      0786  2          COD             : $ref_bblock,
 603      0787  2          STATUS          : LONG;
 604      0788  2
 605      0789  2  !
 606      0790  2  ! If not in a cluster we are done, return with error.
 607      0791  2
 608      0792  2  IF NOT .GLOBAL_STATUS [GBLSTS_K_IN_VAXcluster]
 609      0793  2  THEN
 610      0794  2      RETURN SS$_NOSUCHNODE;
 611      0795  2  !
 612      0796  2  ! Allocate and fill in the COD
 613      0797  2
 614      0798  2  COD = CLUSCOMM_COD_ALLOCATE ();                            ! Get a new COD
 615      0799  2  COD [COD_L_CSID] = .CSID;                                  ! Keep a copy of the CSID in the COD
 616      0800  2  COD [COD_A_NOD] = .NOD;                                    ! Keep the NOD address too
```

```
 617   0801  2  COD [COD_L_MSGLEN] = MAXU (12, .MSG_LEN);          ! Store the length of the message, make sure garbage header
 618   0802  3  IF NOT (STATUS = OPC$GET_VM (COD [COD_L_MSGLEN], COD [COD_A_MSGPTR]))
 619   0803  2  THEN
 620   0804  2      $signal_stop (.STATUS);
 621   0805  2  CH$MOVE (.MSG_LEN, .MSG_PTR, .COD [COD_A_MSGPTR]);
 622   0806  2  !
 623   0807  2  ! Place the cod on the queue of outputs waiting
 624   0808  2  !
 625   0809  2  $QUEUE_INSERT_TAIL (.COD, COD_WAIT_QUEUE);
 626   0810  2  COD_REQUESTS = .COD_REQUESTS + 1;
 627   0811  2  !
 628   0812  2  ! Change to kernel mode to start the transfer, call the ast routine with a zero
 629   0813  2  ! parameter (arglst not relevant)
 630   0814  2  !
 631   0815  2  STATUS = $CMKRNL (ROUTIN = CLUSCOMM_DECLARE_KERNEL_AST, ARGLST = COD);
 632   0816  2  !
 633   0817  2  ! Signal errors.  If ast quota exceeded, then write a message, since it is almost certain that
 634   0818  2  ! kernel ASTs are already active.  If not ast quota error, stop the process.
 635   0819  2  !
 636   0820  2  IF NOT .STATUS
 637   0821  2  THEN
 638   0822  3      BEGIN
 639   0823  3      IF .STATUS NEQ SS$_EXQUOTA
 640   0824  3      THEN
 641   0825  4          $signal_stop (.STATUS)
 642   0826  3      ELSE
 643   0827  3          WRITE_LOG_FILE (%ASCID 'AST quota error in cluster communication');
 644   0828  2      END;
 645   0829  2  !
 646   0830  2  RETURN .STATUS;
 647   0831  1  END;                                              ! End of CLUSCOMM_SEND_ONE


                                                    .PSECT   $PLIT$,NOWRT,NOEXE,2

72 6F 72 72 65 20 61 74 6F 75 71 20 54 53 41 00108 P.AAD:  .ASCII   \AST quota error in cluster communication\
6D 6F 63 20 72 65 74 73 75 6C 63 20 6E 69 20 00117
               6E 6F 69 74 61 63 69 6E 75 6D 00126
                             010E0028 00130 P.AAC:  .LONG    17694760
                             00000000' 00134         .ADDRESS P.AAD

                                          _QH_ =              COD_WAIT_QUEUE
                                                    .EXTRN   SYS$CMKRNL

                                                    .PSECT   $CODE$,NOWRT,2

                              00FC 00000          .ENTRY   CLUSCOMM_SEND_ONE, Save R2,R3,R4,R5,R6,R7    ; 0744
                   5E        0C C2 00002          SUBL2    #12, SP
                   06   0000G CF E8 00005          BLBS     GLOBAL_STATUS+1, 1$                         ; 0792
                   50   028C 8F 3C 0000A          MOVZWL   #652, R0                                     ; 0794
                             04 0000F          RET
            FD3D CF          00 FB 00010 1$:      CALLS    #0, CLUSCOMM_COD_ALLOCATE                    ; 0798
                   6E        50 D0 00015          MOVL     R0, COD
                   56        6E D0 00018          MOVL     COD, R6                                      ; 0799
              10 A6    04 AC D0 0001B          MOVL     CSID, 16(R6)
              18 A6    08 AC D0 00020          MOVL     NOD, 24(R6)                                    ; 0800
```

```
                        50      0C  AC  D0 00025              MOVL    MSG_LEN, R0                            0801
                        0C          50  D1 00029              CMPL    R0, #12
                                    03  1E 0002C              BGEQU   2$
                        50          0C  D0 0002E              MOVL    #12, R0
               20   A6  50          50  D0 00031 2$:          MOVL    R0, 32(R6)
                                    24  A6  9F 00035          PUSHAB  36(R6)                                 0802
                                    20  A6  9F 00038          PUSHAB  32(R6)
               0000G CF             02  FB 0003B              CALLS   #2, OPC$GET_VM
                     57             50  D0 00040              MOVL    R0, STATUS
                     28             57  E9 00043              BLBC    STATUS, 3$
      24  B6      10  BC  0C  AC    28 00046                  MOVC3   MSG_LEN, @MSG_PTR, @36(R6)              0805
               0000'  DF            66  0E 0004D              INSQUE  (R6), @ QH +4                          0809
                            0000'  CF  D6 00052              INCL    COD_REQUESTS                           0810
                                    5E  DD 00056              PUSHL   SP                                     0815
                            FD70   CF  9F 00058              PUSHAB  CLUSCOMM_DECLARE_KERNEL_AST
               00000000G 00         02  FB 0005C              CALLS   #2, SYS$CMKRNL
                        57          50  D0 00063              MOVL    R0, STATUS
                        18          57  E8 00066              BLBS    STATUS, 5$                             0820
                        1C          57  D1 00069              CMPL    STATUS, #28                            0823
                                    0A  13 0006C              BEQL    4$
                                    57  DD 0006E 3$:          PUSHL   STATUS                                 0825
               00000000G 00         01  FB 00070              CALLS   #1, LIB$STOP
                                    04 00077                  RET
                            0000'  CF  9F 00078 4$:          PUSHAB  P.AAC                                  0827
               0000G CF             01  FB 0007C              CALLS   #1, WRITE_LOG_FILE
                        50          57  D0 00081 5$:          MOVL    STATUS, R0                             0830
                                    04 00084                  RET                                           0831

; Routine Size:  133 bytes,    Routine Base:  $CODE$ + 02AE
```

```
649   0832  1 GLOBAL ROUTINE cluscomm_target_in_queue (cod : $ref_bblock, queue : $ref_bblock) =
650   0833  1
651   0834  1 !++
652   0835  1 ! Functional descripton:
653   0836  1 !
654   0837  1 !     Check to see if the CSID field in the cod is in any of the CODs in the queue.
655   0838  1 !     We assume that we are operating at AST level so that we do not have to worry
656   0839  1 !     about interlocking the queue.
657   0840  1 !
658   0841  1 ! Input:
659   0842  1 !     cod     pointer to a cod
660   0843  1 !     queue   head of a queue of CODs
661   0844  1 !
662   0845  1 ! Output:
663   0846  1 !     None.
664   0847  1 !
665   0848  1 ! Routine Value:
666   0849  1 !     number of matches in the queue
667   0850  1 !--
668   0851  1
669   0852  2 BEGIN                                              ! Start of cluscomm_TARGET_IN_QUEUE
670   0853  2
671   0854  2 LOCAL
672   0855  2     count,
673   0856  2     csid,
674   0857  2     head : $ref_bblock,
675   0858  2     cur : $ref_bblock;
676   0859  2
677   0860  2 !
678   0861  2 ! Scan the queue, counting the number of times the target appears
679   0862  2 !
680   0863  2 count = 0;
681   0864  2 csid = .cod [cod_l_csid];
682   0865  2 head = .queue;
683   0866  2 cur = .head [cod_l_flink];
684   0867  2 WHILE .cur NEQ .head                                ! Loop until we see the end
685   0868  2 DO
686   0869  3     BEGIN
687   0870  3     IF .csid EQL .cur [cod_l_csid]
688   0871  3     THEN
689   0872  3         count = .count + 1;
690   0873  3     cur = .cur [cod_l_flink];                       ! Get the next cod
691   0874  2     END;
692   0875  2
693   0876  2 RETURN .count;
694   0877  1 END;                                                ! End of cluscomm_TARGET_IN_QUEUE
```

```
                        000C 00000          .ENTRY  CLUSCOMM_TARGET_IN_QUEUE, Save R2,R3   ; 0832
                    52  D4 00002            CLRL    COUNT                                  ; 0863
            50   04 AC  7D 00004            MOVQ    COD, R0                                ; 0864
            53   10 A0  D0 00008            MOVL    16(R0), CSID
            50      61  D0 0000C            MOVL    (HEAD), CUR                            ; 0866
            51      50  D1 0000F 1$:        CMPL    CUR, HEAD                              ; 0867
```

```
                                      OD 13 00012            BEQL    3$
                          10  A0      53 D1 00014            CMPL    CSID, 16(CUR)          ; 0870
                                      02 12 00018            BNEQ    2$
                                      52 D6 0001A            INCL    COUNT                  ; 0872
                          50          60 DO 0001C 2$:        MOVL    (CUR), CUR             ; 0873
                                      EE 11 0001F            BRB     1$                     ; 0867
                          50          52 DO 00021 3$:        MOVL    COUNT, RO              ; 0876
                                      04 00024               RET                            ; 0877
```

; Routine Size: 37 bytes,   Routine Base: $CODE$ + 0333

```
; 696          0878 1 END                                            ! End of CLUSCOMM
; 697          0879 0 ELUDOM
```

                         PSECT SUMMARY

```
;      Name                   Bytes                      Attributes
;
; $GLOBAL$                        64  NOVEC,  WRT,  RD ,NOEXE,NOSHR,  LCL,  REL,  CON,NOPIC,ALIGN(2)
; $CODE$                         856  NOVEC,NOWRT,  RD ,  EXE,NOSHR,  LCL,  REL,  CON,NOPIC,ALIGN(2)
; $PLIT$                         312  NOVEC,NOWRT,  RD ,NOEXE,NOSHR,  LCL,  REL,  CON,NOPIC,ALIGN(2)
```

                    Library Statistics

```
;                                        -------- Symbols --------    Pages      Processing
;       File                              Total   Loaded   Percent   Mapped     Time
;
; _$255$DUA28:[SYSLIB]LIB.L32;1           18619     12        0       1000       00:01.8
; _$255$DUA28:[OPCOM.OBJ]OPCOMLIB.L32;1     633     34        5         43       00:00.9
```

                    COMMAND QUALIFIERS

```
;      BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS$:CLUSCOMM/OBJ=OBJ$:CLUSCOMM MSRC$:CLUSCOMM/UPDATE=(ENH$:CLUSCOMM)

; Size:           856 code + 376 data bytes
; Run Time:        00:22.2
; Elapsed Time:    01:18.8
; Lines/CPU Min:   2375
; Lexemes/CPU-Min: 22248
; Memory Used:  161 pages
; Compilation Complete
```

CLUMBX
LIS

DEVICE
LIS

LOGEVENT
LIS

CLUSREPLY
LIS

CLUSUTIL
LIS

DEBUG
LIS

CLUSCOMM
LIS

CLUSMSG
LIS